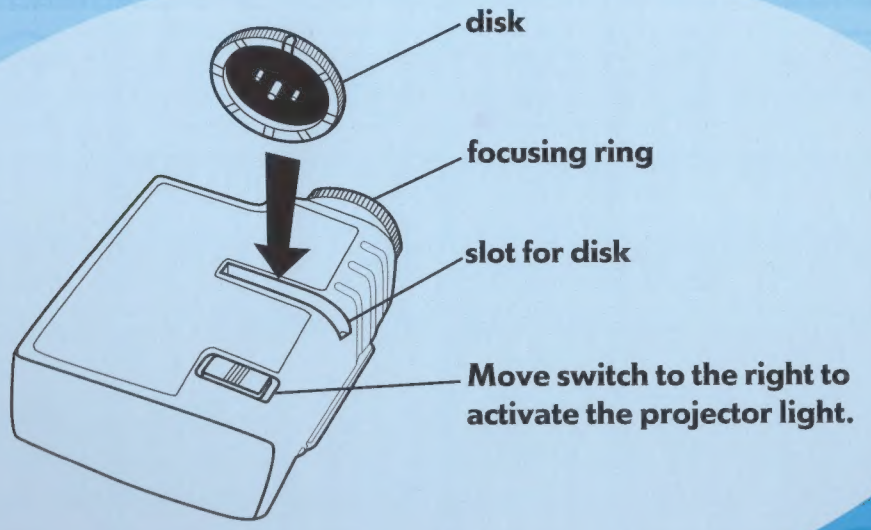
THOMAS & FRIENDS
MOVIE THEATER
Storybook & Movie Projector
ARLESDALE END
1
5 NEW Thomas Tales

How to Use the Projector

- Pick a clear space on a light-colored wall or ceiling three to five feet away.
- Disks are color-coded to match the color shown next to each story. Each story uses one disk.
- Slide the picture disk into the top of the projector as shown.
- Turn the disk to the right as you read through the story. The numbers next to the text correspond to the numbers on the projected images. Use the focusing ring to focus the pictures.



THOMAS & FRIENDS™

MOVIE THEATER

Storybook and Movie Projector®

based on The Railway Series by The Reverend W Awdry

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Reader's Digest Children's Books

New York, New York • Montréal, Québec • Bath, United Kingdom

Tram Trouble

One bright morning, Thomas puffed into the station at Arlesdale End. His good friend Toby the Steam Tram was there. Thomas was always happy to see his friend. Today he was even happier because Toby had great news to share. Sir Topham Hatt had asked Toby to lead the parade at the very first Great Waterton Festival!

"That's because you are the only steam tram on Sodor," Thomas told his friend. "Everyone will cheer for you!" Toby looked a bit shy as Thomas said this, but his smile was as wide as ever.

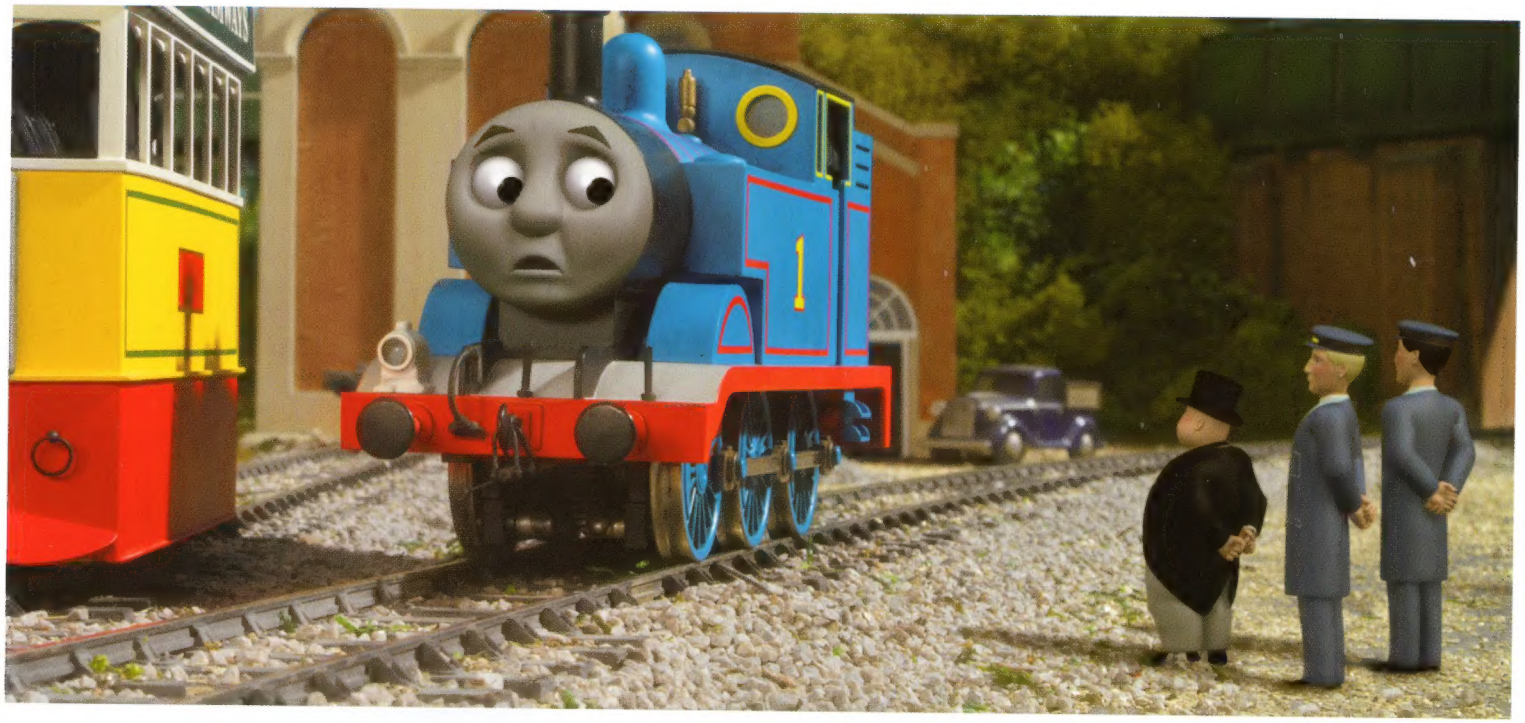
Thomas puffed quickly on his way. Thomas had important work to do, and Sir Topham Hatt was waiting for him at Great Waterton.

Thomas didn't know it, but there was something else waiting at Great Waterton: a surprise!

1

As Thomas puffed into Great Waterton, he suddenly stopped. "Fizzling fireboxes!" he exclaimed.

There on the road next to the track was another steam tram! Sir Topham Hatt introduced her as Flora. "She is the new steam tram on Sodor," he informed Thomas. "Flora is to lead the parade with Toby."

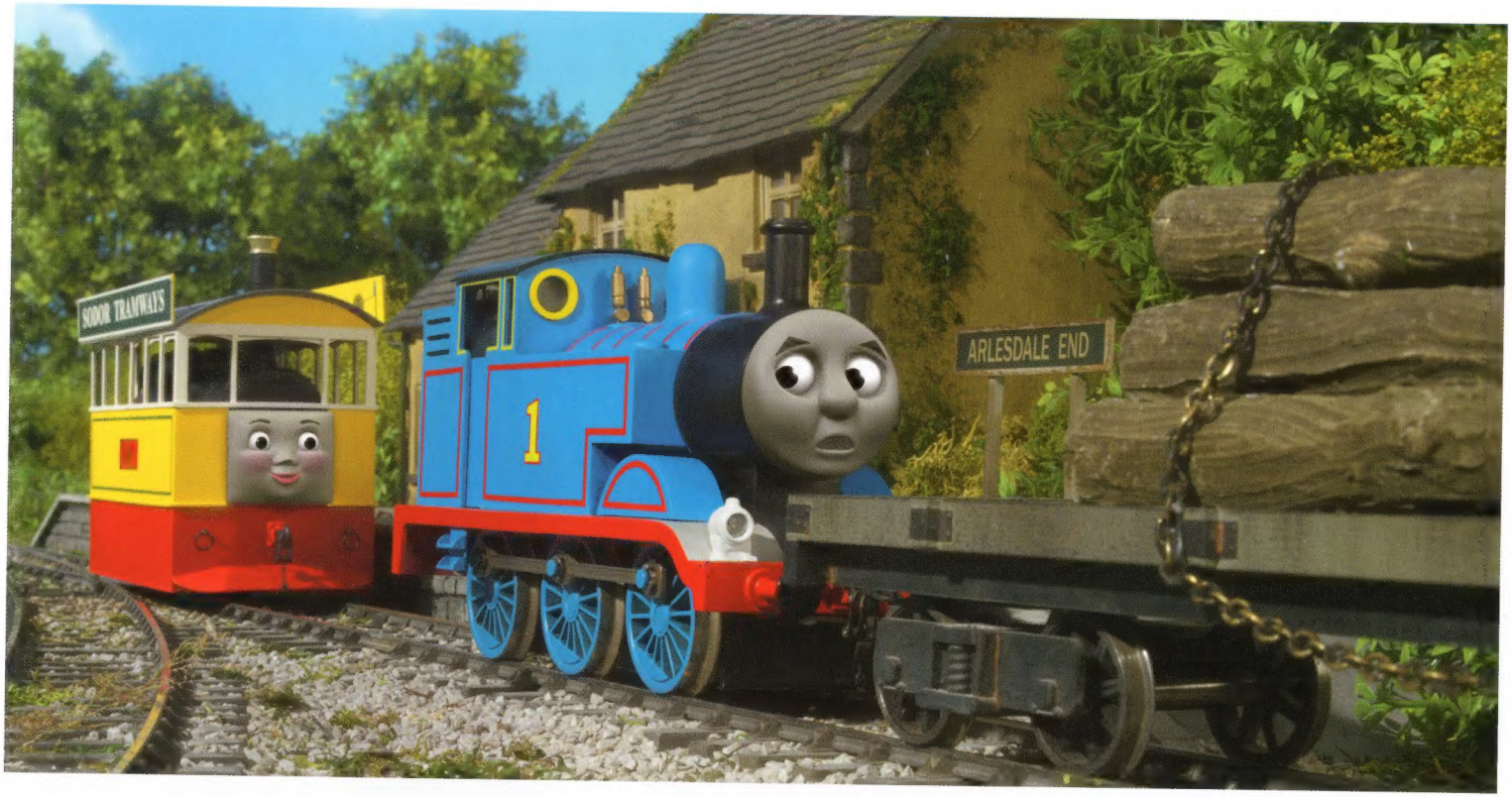


Flora had a bright sunny smile, but Thomas had a hard time smiling back. "Toby thinks he's leading the parade all by himself," Thomas worried. "I must keep Flora away from Toby until after the parade." That would not be easy since Sir Topham Hatt had asked Thomas to take Flora to meet Toby. Instead Thomas took Flora to the Wood Yard. He thought if he delayed Flora, Toby would be gone by the time they arrived in Arlesdale End.

Flora dutifully followed Thomas as he set out to collect a flatbed of heavy logs at the Wood Yard. "Now we can meet Toby," he told Flora.

"Hooray!" she peeped in her pretty way.

Thomas felt the exact opposite. "Toby, Toby, you must go. Hurry now to lead the show!" he puffed to himself.



As they entered the junction to Toby's shed, it looked empty. Then Thomas saw a puff of steam! "Cinders and ashes!" he thought, screeching to a halt. Toby was in there after all. And Thomas couldn't let Toby see Flora.

"Quickly, Flora! I've just remembered," Thomas puffed. "We must go to the Docks first!" Flora was surprised, but she followed Thomas as he raced away.

At the Docks, Flora waited while Thomas picked up a large load that was completely hidden by a tarpaulin and rope. "Now we can meet Toby," Thomas told her.

Flora's sunny smile lit up the tracks. If only she had known what Thomas was really thinking. "Toby, Toby, please have gone. Lead the show! Be proud and strong!" Thomas said to himself.

Leaving the Docks with his large load, Thomas steamed strongly but Flora sadly chuffed to a stop. Following Thomas from place to place had used up all her coal. Thomas didn't think he could feel worse until he heard a chuff, and a puff, and the ring of Toby's bell. Now Toby had seen Flora! Flora had run out of coal! Neither would be at the parade. Sir Topham Hatt would be very cross.

To Thomas's surprise, Toby was very happy to meet Flora. "I was too scared to lead the parade all by myself," Toby confessed. "Now Flora and I can lead it together!"

Thomas knew he had to fix his mistake. He gave Flora his coal. "Now puff as fast as you can to Great Waterton!"

By the time Thomas got fresh coal and chuffed into Great Waterton, the parade was ready to start. But first Thomas's flatbed was unloaded. It was a wonderful new tramcar for Flora! Thomas proudly watched his two friends lead the first Great Waterton parade. He was so happy for Toby and Flora, and especially happy that his mistake hadn't spoiled the parade!

Rosie's Carnival Special

1

Rosie is a lively little tank engine. She is very quick, and she likes to keep busy. Rosie and Emily were at Knapford Station when Sir Topham Hatt told them some exciting news: "The Carnival is coming to Sodor, and the special Carnival Train is waiting at the Docks."

Rosie had never been given a Special. More than anything, she wanted to pull the Carnival Train. Instead, she heard Sir Topham Hatt say, "You must pull the Carnival Train, Emily." Rosie was so disappointed. Then Sir Topham Hatt added, "Rosie, you must be Emily's back engine."

Rosie wanted to pull the Carnival Train on her own. She didn't want to be the back engine. Worse, Emily didn't even seem excited about pulling the Carnival Train. "I have a lot to do today," Emily puffed. "After we pull the Carnival Special, I have to collect the milk at Hill Farm, which is all the way on the other side of the island!"

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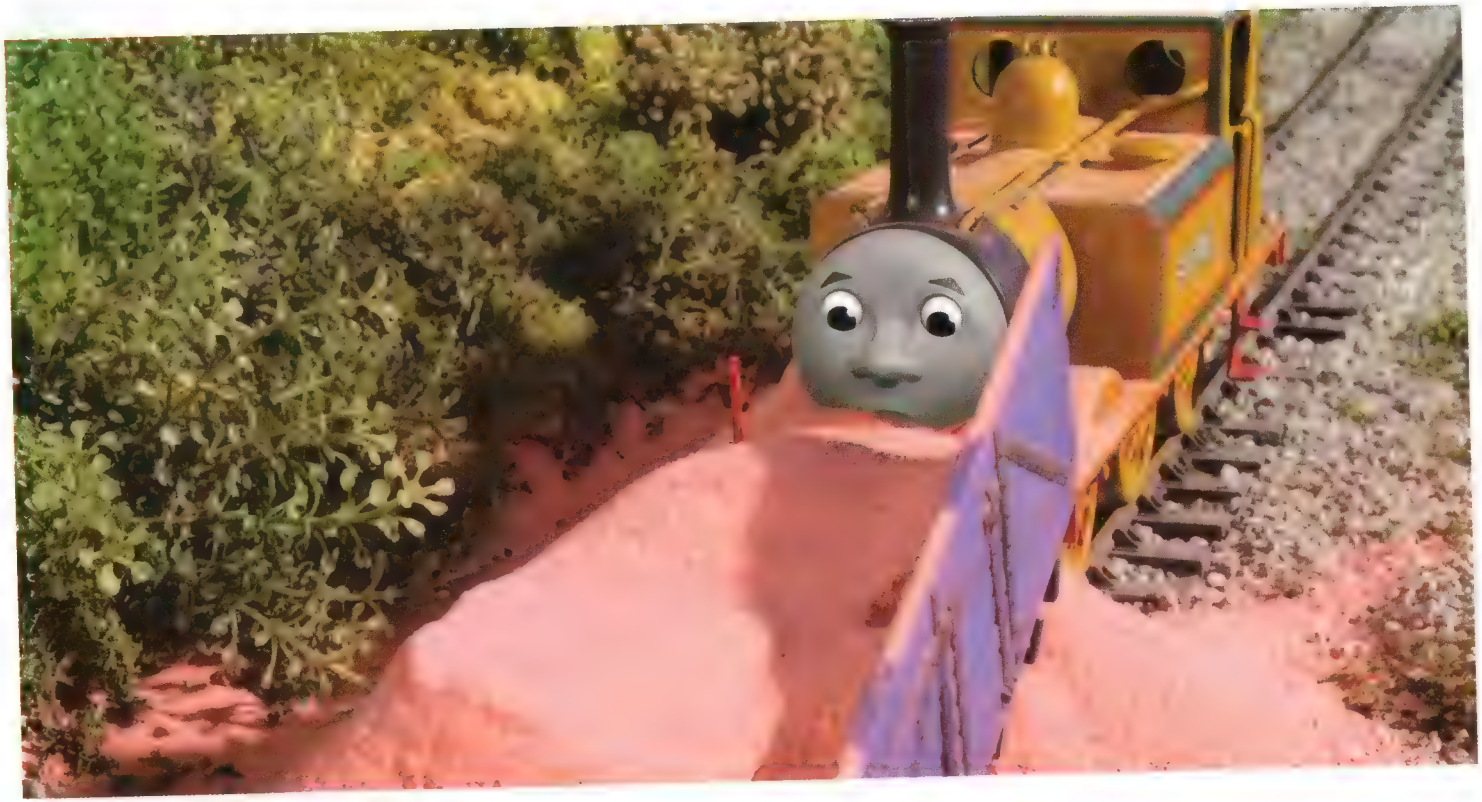
Rosie decided to race to the Docks ahead of Emily. Then she could take the Carnival Special, and Emily could puff straight to Hill Farm. "That would really help Emily," Rosie told herself.

When Rosie arrived at the Docks, she puffed alongside the very long Carnival Train. It was so long that Rosie couldn't see that Emily was already coupled up to it. Rosie quickly coupled up at the other end. Then Rosie huffed and puffed. She heaved and hauled. The couplings groaned and strained. Then snap! Rosie puffed away thinking, "Hooray! I am pulling the Carnival Special!" She didn't know she had left half of it behind with Emily!

As Rosie puffed proudly along, one coupling after another snapped. When she passed Stepney on a siding, he blew his whistle. Rosie thought he was whistling at her Carnival Special, but he was really trying to warn her. A freight car full of pink cotton candy sugar had broken loose from Rosie's train, and it was headed straight for Stepney! Still, Rosie puffed proudly along. She had no idea what trouble she had caused.



When Rosie chuffed into Maithwaite Station, Sir Topham Hatt was cross! He told her all about the trouble her loose cars had caused. A load of coconuts that broke loose had blocked a level crossing. A flatbed loaded with a Big Wheel had even smashed into Emily as she carried the rest of the Carnival cars. Then he said the worst thing of all, "Now there will be no Carnival for the children!" Rosie knew what she had to do.

Quick little Rosie whooshed off. She would collect all the cars she'd lost. She'd help Emily get back on track. She would be Emily's back engine. They would deliver the Carnival Train in time for the children to enjoy it. Most importantly, there was something else Rosie had to do. "I'm sorry, Emily," she apologized. "I was only trying to help. Now we will deliver the Carnival together."

Rosie collected all the cars she had lost. She raced back to Emily. Quickly they coupled and took off for the station. When they finally arrived, all the children cheered. Rosie had almost ruined everything, but instead she had saved the day. It was a wonderful Carnival after all.

Percy and the Bandstand Surprise

It was summertime on the Island of Sodor. In Great Waterton Sir Topham Hatt was in charge of building a new bandstand for an outdoor concert that evening. It was going to be a surprise for Lady Hatt.

Thomas was bringing the banners and bunting to decorate the bandstand. Percy was bringing gravel for the walkway. As Percy tried to shunt the gravel cars into place, the cars gave him a mischievous look. They wouldn't budge! Percy pushed and pushed. Finally he blew his Do-As-I-Say whistle long and loudly. That meant Percy was in charge.

Soon all the cars were in place, and Sir Topham Hatt hurried over. "Well done, Percy!" he congratulated the little green engine. "You showed you were in charge!"

Then Sir Topham Hatt asked Percy to collect Lady Hatt at Maithwaite Station and bring her to the surprise concert. When he got to Maithwaite Station, Lady Hatt was waiting. "All aboard! Sir Topham Hatt has sent me to take you on a special trip!" Percy announced.

"How lovely," Lady Hatt said as she climbed aboard. "First, I'd like to visit the Duck Pond!" Percy knew there wasn't time, but he didn't dare tell Lady Hatt. He was afraid she might be cross with him.

At the Duck Pond, Lady Hatt watched the ducks quacking and splashing while Percy worried to himself. At last, Lady Hatt climbed back aboard. "Next I'd like to visit the windmill," she told Percy.

Now Percy worried even more. There really wasn't time for this, but he still didn't feel brave enough to tell her that. So they went to the windmill. Then Lady Hatt wanted to pick bluebells in the woods. Again Percy took her. It was getting later and later!

Near the woods, Percy waited and waited. Soon Thomas puffed up. "Where have you been?" he chuffed. "Sir Topham Hatt is cross. He doesn't want Lady Hatt to be late for her surprise." Percy didn't want that, either!

"Don't worry, I'll get her there on time," he assured Thomas as he puffed away. Lady Hatt was deep in the woods. Percy couldn't see her anywhere.

It was time to blow his Do-As-I-Say whistle again. Percy blew long and loudly. Lady Hatt came out of the woods. "I am taking you to a surprise," Percy informed her. "That's your special trip!"

"I like surprises!" Lady Hatt exclaimed. "Why didn't you tell me sooner?"

"I was afraid you would be cross with me if I told you what to do," Percy admitted. "Now I am afraid we will be late." Lady Hatt climbed quickly aboard, and Percy steamed back to Great Waterton as fast as he could.

Percy arrived at the bandstand just in the nick of time. The band began to play, and Lady Hatt was delighted. "Thank you for bringing me, Percy," she said, "and thank you for keeping it a surprise!"

Percy had saved the day after all. He was very pleased.

Best Friends

Thomas and Percy are the best of friends. They even have a special "Best Friends" whistle. Today they were working a busy day together at the Quarry. They happily tooted their special whistles. "My favorite days are when we work together!" Thomas peeped.

Then Neville arrived with big news. The brass band was arriving at the Docks. Who would be sent to collect them? "I wish I could do it," Percy chuffed glumly, "but I was never asked."

Thomas wanted his best friend to be happy. "Go to the wash down and you'll be clean and shiny as new," he advised Percy. "Then Sir Topham Hatt will surely ask you." The two engines tooted their Best Friends whistles as Percy happily hurried off.

Sir Topham Hatt arrived at the Quarry. "Thomas, today you must pick up the brass band at the Docks, so go get a good wash down." Then Sir Topham Hatt got into his car and drove away.

Next Percy puffed up from his wash down, shiny as new. "Look, Thomas. Sir Topham Hatt is sure to choose me now!" Percy said. Thomas did not want to hurt his best friend's feelings by telling him he had been asked to pick up the band, so he puffed away.

"Wait, where are you going?" Percy called out.

"I have another job," he peeped as he quickly puffed away. When Percy tooted his Best Friends whistle, Thomas didn't toot back.

Thomas was enjoying his wash down. Then he saw Percy in the distance, so he hid. Now he would have to hurry to collect Annie and Clarabel and meet the brass band on time.

At the Docks, Thomas saw the long line of mail cars. He knew Percy would be coming soon to get them. Thomas tried to hurry the brass band, but the trumpet player had left his horn behind so Thomas had to wait. Percy arrived just as the brass band was boarding Thomas. "Why didn't you tell me, Thomas?" Percy chuffed. Thomas only tooted his Best Friends whistle. Percy didn't toot back.

4

Thomas arrived at Great Waterton with a heavy heart. When Sir Topham Hatt reminded him to return for the brass band, Thomas had an idea. "Sir, what if I pull Percy's mail trucks? Then could Percy take the band?" Sir Topham Hatt agreed! Thomas left Annie and Clarabel and steamed off to find his best friend.

Thomas found Percy waiting at a signal. "I'm sorry I didn't tell you I was picking up the band," Thomas chuffed.

Percy wouldn't look at him. "I'm busy," he puffed. "I have to pull the mail." Then Thomas told him the good news, and Percy beamed from buffer to buffer. "Thank you, Thomas!" Percy cheered.

Percy collected Annie and Clarabel and arrived just in time! Thomas pulled up right behind him carrying the mail.

"You are my best friend, Percy," Thomas reminded him. "From now on, I will always tell you everything!" Then they each tooted their Best Friends whistle for all to hear.

Gordon Takes a Shortcut

Gordon is a proud engine. He only likes to do important jobs, and he always thinks he knows best. One day he waited at Knapford Station. He was there to collect Stanley's passengers, and Stanley was late! At last he puffed in. "I'm sorry I'm late," Stanley chuffed. "I took a shortcut, but I got lost!"

Gordon felt very superior when he heard that. "Huh!" he puffed. "I never get lost. I know the Railway better than anyone!"

Then Sir Topham Hatt arrived. "I need two engines to go to Great Waterton," he announced. "The first to arrive will pick up some Very Important Passengers. The next engine will collect some workmen." And then he was gone.

"I'm off to get more coal and water," Stanley chuffed cheerily as he steamed away. "See you at Great Waterton, Gordon!" Gordon didn't want to pick up the workmen. He wanted to carry the Very Important Passengers. He had to get to Great Waterton ahead of Stanley.

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"Since I know the Railway better than anyone, I will figure out a shortcut," Gordon thought. Very pleased with this plan, he steamed onto a sidetrack. Soon he came to a signal. Duck was having a wash down nearby, and he was very surprised to see Gordon so far from an Express track. "Are you lost?" he asked Gordon. "Do you need help?"

"No, thank you," Gordon assured him. "I am not lost!" And he chuffed away.

2 Secretly, though, Gordon was beginning to have doubts about his shortcut. Nothing looked at all familiar. He'd been steaming along for quite a while. Shouldn't he have arrived at Great Waterton by now? As he puffed around a bend in the track, he saw a bridge ahead. "Hooray! The Great Waterton Bridge at last!" he puffed, pumping his pistons faster and faster.

It wasn't Great Waterton under the bridge, though. It was a repair yard. Oliver and Toad were there having their wheels oiled. They were surprised to see Gordon so far from an Express track. "Are you lost?" Oliver peeped. "Do you need help?" Toad puffed.

"No, thank you," Gordon insisted. "I am not lost!" And he quickly chuffed away.

Now Gordon was beginning to be quite worried indeed. His shortcut was taking longer and longer. The wall that rose beside his tracks was one he'd never seen before. Then he saw another bridge ahead. "Hooray," he puffed. "The Great Waterton Bridge at last!"

Instead it was the shunting yard of a logging station. Suddenly Gordon heard Stanley's whistle coming from afar on the track below. "Stanley's catching up," he wheeshed. "I must race ahead." Gordon pumped his pistons, but on the unfamiliar track he ran straight into a flatbed piled high with logs! Logs rolled down the hill, blocking the lower track.

"Bust my buffers," Gordon gasped. He knew he must warn Stanley. Now he went back the way he came. At every stop he admitted he was lost and asked for help.

With help from Toad and Oliver and Duck, Gordon finally puffed onto the lower track. He saw the logs blocking Stanley's line. Then he saw Stanley chuffing around the bend. Gordon blew his whistle long and loudly. "Stop, Stanley, stop!" cried Gordon. His warning helped Stanley stop in time to avoid hitting the logs.

Soon Rocky arrived. He cleared the track in no time at all!

"I'm sorry, Stanley," Gordon puffed. "This was all my fault. I wanted to take a shortcut. I wanted to pick up the VIPs." Stanley was surprised. "But now I want you to collect them," Gordon said with delight.

The two trains set out for Great Waterton Junction.

The Very Important Passengers boarded Stanley's cars. Stanley felt very proud. Gordon happily collected the workmen. "I won't be taking any shortcuts this time," Stanley chuffed.

"And neither will I!" Gordon puffed, smiling at his new friend.

Thomas the Tank Engine & Friends™

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To remove or insert replaceable batteries, remove the safety screw from battery compartment door. Lift and remove door. Take out and safely dispose of old batteries. Follow polarity diagram inside battery compartment to insert three new batteries of any of the following types: AG13 or equivalent. Alkaline batteries are recommended. Put battery compartment door back and secure safety screw. Do not use excess force or an improper type or size screwdriver.

GENERAL SAFETY AND CARE

- Non-rechargeable batteries are not to be recharged.
- Different types of batteries or new and used batteries are not to be mixed.
- Batteries are to be inserted with the correct polarity.
- Exhausted batteries are to be removed from the toy.
- The supply terminals are not to be short-circuited.
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc), or rechargeable (nickel-cadmium) batteries.
- Prevent the book and unit from getting wet and avoid exposure to excessively hot or cold temperatures.
- Rechargeable batteries are only to be charged under adult supervision.
- Rechargeable batteries are to be removed from the toy before being charged.
- Remove batteries when not in use or discharged

CAUTION

To ensure proper safety and operation, battery replacement must always be done by an adult. Never let a child use this product unless battery door is secure. Batteries are small objects and could be ingested. Keep all batteries away from small children and immediately dispose of any used batteries safely. Projector is not a viewer. Do not look into the lens when light is on.

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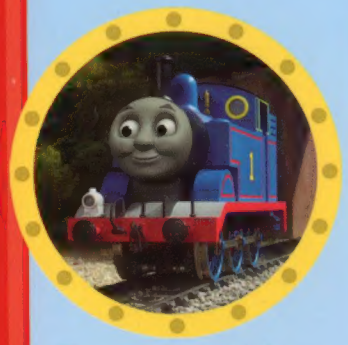
puffs and chuffs his way through five brand-new adventures in the *Thomas & Friends Movie Theater Storybook and Movie Projector.* Based on the new *Thomas & Friends*™ animated TV show, the stories feature the classic characters, Thomas, Percy, and Gordon, as well as newer engines like Rosie and Emily. The book also includes a built-in movie projector and five picture disks that let kids project twenty colorful images on their wall as they read. So, climb aboard and join *Thomas & Friends*™ on a fun-filled trip around the magical Island of Sodor.



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Best Friends

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